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# Status of GAUDI

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# Preparation of Release 3

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- ◆ Developing new functionality in the GAUDI
  - See next slides
- ◆ Changes in development environment
  - Deployment of CMT in NT
  - Bug tracking tool
    - » We cannot wait any longer. An open source solution is being deployed.
- ◆ Documentation
  - User's guide needs many corrections and improvements.
  - Architecture document needs to be updated.

# Framework

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- ◆ Support for shareable libraries (*M. Frank & P. Mato*)
  - The goal is simplification of usage of GAUDI
  - Dynamic loading of libraries. The concrete services, algorithms and converters will be selected at run time (typically using the JobOptions file)
  - The main program should become trivial.
  - ➡ Status: Basically, it works but need some polishing and testing in Unix
- ◆ Histograms based on HTL (*P. Binko*)
  - The histogram service has been re-implemented using the recently released HTL (Histogram Template Library) from LHC++.
  - The old functionality unchanged.
  - New type of histograms.
  - ➡ Status: It is ready.

# Framework (2)

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- ◆ Improved version of JobOptions text format (*S. Probst*)
  - More user friendly
  - Application Configuration
  - ☞ Status: Almost ready

# Event Model and I/O

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- ◆ Strategy for resolving event data links to support loading on demand (*M. Frank*)
  - The strategy is to use “smart pointers”
  - When de-referenced the corresponding pointed object is loaded if not in the transient data store.

☛ Status: It is ready.
- ◆ The event model has been updated using “smart pointers” (*P. Binko*)

☛ Status: It is almost finished.
- ◆ Added new classes for VELO clusters (*M. Boulianos*)

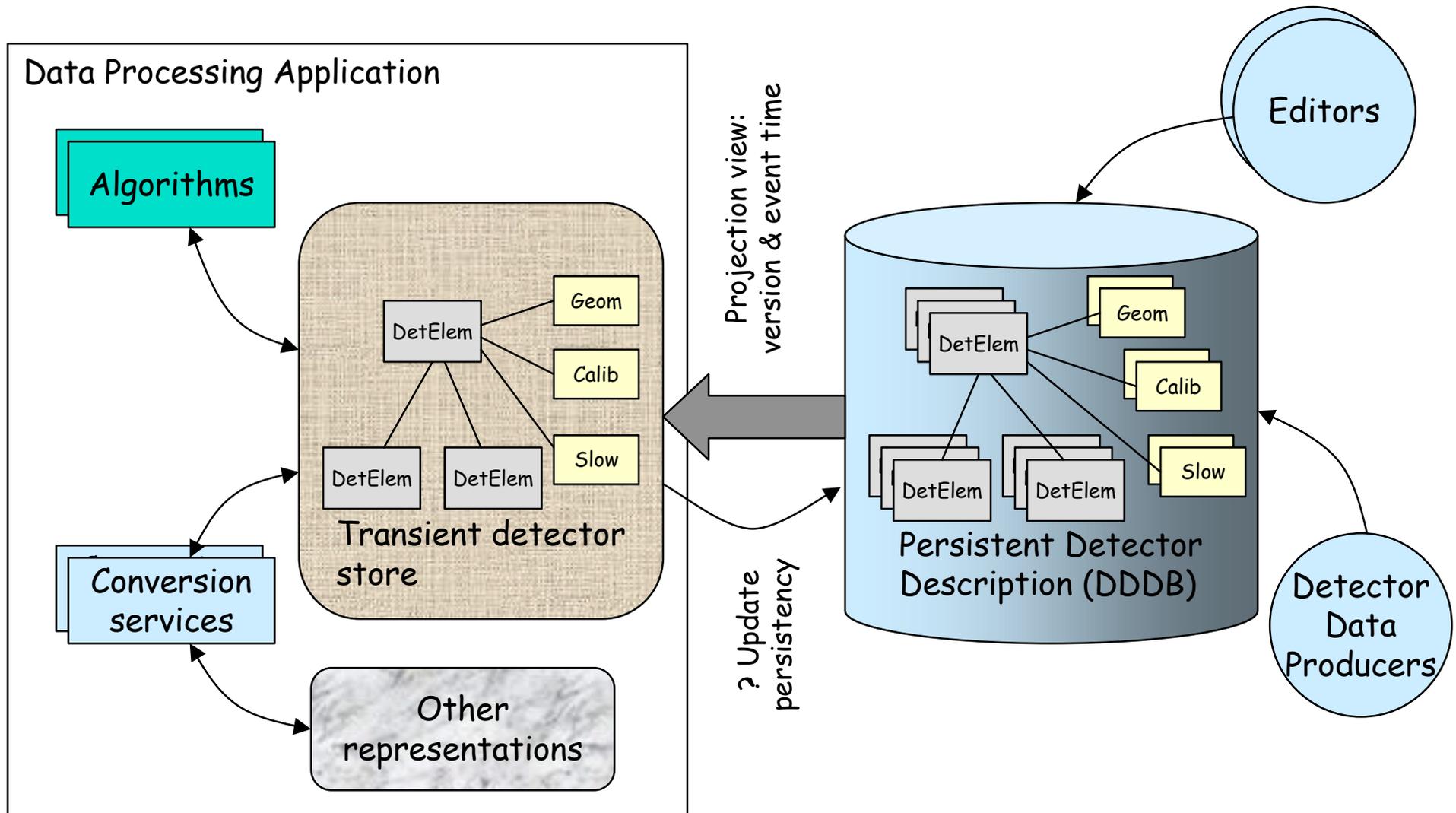
☛ Status: Being added to the repository.
- ◆ No yet decided interface and implementation of n-tuples
- ◆ Need to try new version of ROOT instead of RIO

# Detector Description

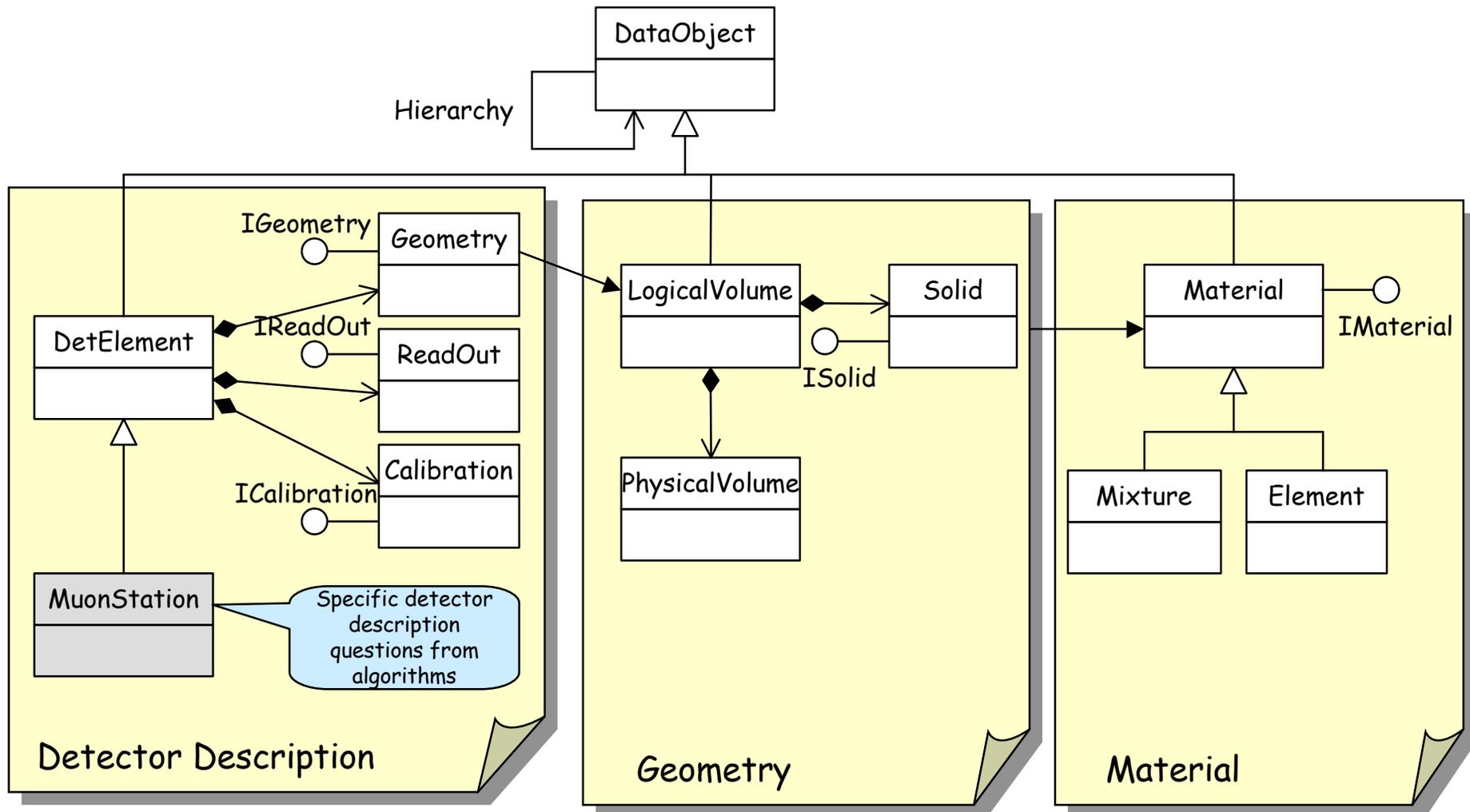
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- ◆ Description of materials (*R. Chytrcek*)
  - Elements, Isotopes and Mixtures
  - ☛ Status: Ready
- ◆ Description of geometry (*I. Belyaev*)
  - Generic geometry model. Logical and physical volumes, solids, shapes...
  - Location of 3D points, transformations, ...
  - ☛ Status: Few more days of work
- ◆ Persistency representation (*R. Chytrcek*)
  - Based in XML. Development of a document type definition (DTD).
  - Converters using a XML parser. Generic and specific converters.
  - Status: We know how to do it

# Geometry Description Model



# Transient Geometry Model



# Visualization

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- ◆ Integration of OPACS (Open Scientist) (*P. Maley*)
    - Simple event display based on OPACS
    - Implemented as a Display service, an Conversion service and a number of Converters.
- ➡ Status: Proof of concept. More work is needed to be usable.

# Summary

