



LoKi's Cook-book: Writing analysis algorithms in C++ Tutorial v8r0

Vanya Belyaev

NIKHEF/Amsterdam & ITEP/Moscow



- **LoKi**

- **DaVinci v20r3**

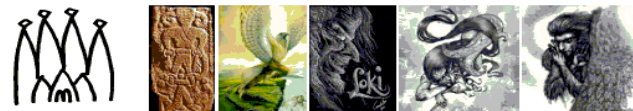


LoKi

USER GUIDE AND REFERENCE MANUAL

VERSION V1R0

Vanya Belyaev¹



¹E-mail: Ivan.Belyaev@itep.ru

"Tool for senior physicists" ?

C++ Toolkit for user friendly Physics Analysis

- Available for users from begin of 2003
 - The first analysis has been reported March 2003
 - Benoit Viaud: $B^0 \rightarrow \phi K_S$
- Used for few TDR studies in 2003
- In use for some DC04 selections/stripping ($\sim \frac{1}{4}$?)
- In use for private studies,
 - failure to count all users.. ☹
- Mailing list: lhcb-loki@cern.ch
- LoKi pages by Elena Mayatskaya

The major design criteria

- Locality
 - Introduce and use objects in local scope
 - One file
 - One method
 - One screen
- Compact code
- Safety
 - No need in new, delete
- "Standard"
 - Use STL idioms & semantics

"META-LANGUAGE"

- The details can be found in "*LoKi User Guide & Reference Manual*"
 - **LHCb-2004-023**
- DoxyGen documentation:
 - *Now* available (partly) through Phys Doxygen
- **LoKi pages**
- **LoKi TWiki pages**

- To be discusses today:
 - LoKi & DaVinci
 - LoKi basic
 - MC matching
 - Loops & Charge-blind loops
 - Recipes on every day
 - Customization of LoKi

- **LoKi is a toolkit for DaVinci**
 - **Code : LoKi**
 - **Job Configuration & steering: DaVinci**
- **All user code is placed in the body of algorithm, which inherits from `LoKi::Algo`, which inherits from `DVAlgorithm/GaudiTupleAlg/GaudiHistoAlg/GaudiAlgorithm` chain**
 - **The actual chain is much more complicated**
- **Only one mandatory method `analyse()` needs to be redefined**
 - **majority of mandatory and tedious stuff is hidden by preprocessor `MACROS`**

- Multilayered structure
- Low level generic utilities
 - `Range_` , `Selected_` , `Combiner_` , ...
 - STL-like algorithmic + functional layer
 - Templated, very generic, very efficient
 - (I am *very* proud of them!)
 - Applicable to different and unrelated problems
 - Almost invisible for end-users
- Few hierarchical levels of "specific" utilities
 - Usually only the last layer is visible for end-users
 - `Relations` → `MCMatchObj` → `MCMatch` → `MCTRUTH`
 - `Combiner_` → `LoopObj` → `Loop`
 - `(XXX` → `INTuple` → `NTuple::Tuple`) → `Tuples::TupleObj` → `Tuples::Tuple`

"Hello, World"

```
#include "LoKi/LoKi.h"
```

```
LOKI_ALGORITHM( MyAlg )
```

```
{
```

```
info() << "Hello, World" << endreq ;
```

```
return StatusCode::SUCCESS ;
```

```
};
```

- Algorithm body,
- implementation of constructor & destructor,
- factories
- `LoKi::MyAlg::analyse()`

6 lines,
1 functional line



- Compile & run HelloWorld example

Hints:

- Template is `.../templates/TEMPLATE.cpp`
 - Emacs will not help you ☹
- It is DaVinci *algorithm*: *
 - `.py` configuration file is required
- It is Gaudi *component*:
 - `*_dll.cpp`

Solution

```
../solutions/HelloWorld
```

- **Generic access to data, tools and services**

`get<TYPE> (...)`

`tools<TYPE> (...)`

`svc<TYPE> (...)`

- **Printout & error counts:**

`info()` , `debug()` , `error()` , `fatal()` , ...

`Error(...)` , `Warning(...)`

- **Histograms, NTuples and Event Collections**

`plot(...)`

`nTuple()`

`evtCol()`

- All DaVinci tools are available through DVAlgorithm base class:

```

IVertexFitter*          vertexFitter          ( const
    std::string& name = "" ) const;

IDistanceCalculator*    distanceCalculator    ( ... ) const ;

IParticleFilter*        particleFilter        ( ... ) const ;

IFilterCriterion*       filterCriterion       ( ... ) const ;

IParticleCombiner*      particleCombiner      ( ... ) const ;

IParticleReFitter*      particleReFitter      ( ... ) const ;
    
```

- 4 types of basic "objects":

+HepMC::GenParticle, ...

LHCb::Particle, LHCb::Vertex,
LHCb::MCParticle, LHCb::MCVertex

- "Function": functor which gets as argument the pointer to the "object" and returns double

Func, VFunc, MCFunc, MCVFunc (interface)
Fun , VFun , MCFun , MCVFun (assignable)

- "Cut/Predicate": functor, which gets as an argument the pointer to the "objects" and returns bool

Cuts, VCuts, MCCuts, MCVCuts (interface)
Cut , VCut , MCCut , MCVCut (assignable)

- "Range": a lightweight representation (STL compliant) of container/sequence of "objects"

Range, VRange, MCRange, MCVRange

- **LoKi offers about >100 "Functions":**

- **"Particle Functions", e.g.**

C++ type

LoKi::Particles::Momentum

P

alias

LoKi::Particles::Identifier

ID

LoKi::Vertices::ImpactParameter

IP

- **"Vertex Functions"**

LoKi::Vertices::VertexChi2

VCHI2

- **"MCParticle Functions"**

LoKi::MCParticles::ProperLifeTime

MCTIME

- **"MCVertex Functions"**

LoKi::McVertices::MCVertexDistance

MCVDIST

"Metafunctions" (~20)

- Transverse momentum of the first daughter

CHILD (**PT** , 1)

- $\Delta_{LL}(K-\pi)$ for the first daughter of the first daughter

CHILD (CHILD (**PIDK** , 1) , 1)

- Minimal $\Delta_{LL}(K-\pi)$ for all daughter kaons in the decay tree:

MINTREE (**PIDK** , "K-" == ABSID)

- And a lot of "adapters":

VXFUN, MCMOTH, FILTER, ...

- **Operations with functions:**

```
Fun fun = P + PT / GeV * sin( 1 / M ) ;
```

```
Fun fun = pow(P,Q) + atan2(PX,PY) ;
```

- **Comparisons:**

```
Cut cut = PT > 1.5 * Gaudi::Units::GeV ;
```

- **Boolean operations**

```
Cut cut = ( PT > 1.5 * Gaudi::Units::GeV ) && ( Q < 0 ) ;
```

- **Special cases**

- **ID, ABSID, MCID, MCABSID, GID, GABSID :**

```
Cut cut = "pi+" == ID ;
```

```
Cut cut = "mu-" == ABSID ;
```

- Class which implements `LoKi::Functor<TYPE, double>` or `LoKi::Functor<TYPE, bool>` interface :

- **TYPE**

```
const (LHCb::, LHCb::MC, HepMC::Gen) Particle*
```

```
const (LHCb::, LHCb::MC, HepMC::Gen) Vertex*
```

- 2 mandatory methods

```
MyType* clone() const ;
```

```
result_type operator() ( argument a ) const ;
```

- **Optional:**

```
std::ostream& fillStream( std::ostream& s ) const {  
    return s << "XXX" ; }
```



```
#include "LoKi/LoKi.h"
LOKI_ALGORITHM( MyAlg)
{
  using namespace LoKi
  using namespace LoKi::Cuts
  using namespace LoKi::Types
  Range pions = select( "pi" ,
    "pi+" == ABSID && PT > 0.5 * GeV ) ;
  info() << " found pions:" << pions.size()
    << endreq ;
  return StatusCode::SUCCESS ;
};
```

Select from all loaded/created particles

TAG

Cuts: π^+ and π^- with $p_T > 500$ MeV/c

- **Select from other selected range :**

```
Range pions = select( "pi" , "pi-" == ABSID ) ;
```

```
Range pos    = select( "pi+" , pions , Q > 0 ) ;
```

- **Select from KeyedContainer:**

```
const LHCb::Particle::Container* data =  
    get<LHCb::Particles>( "Phys/MyChannel/Particles" ) ;
```

```
Range bs = select( "myBs0" , data ,  
                  "B_s0" == ID ) ;
```

- **Select from arbitrary *sequence* seq :**

```
Range k0s = select( "myK0S" ,  
                  seq.begin() , seq.end() , "KS0" == ID ) ;
```

*.opts :

```
MyLoKiAlg.Cuts = { "ptMin" : 1 * GeV ,  
                  "alpha" : 0.99999 } ;
```

*.cpp:

```
Cut ptCutMin = PT > cutValue("ptMin") ;  
Cut ptCutMax = PT < cutValue("ptMax", 5*GeV) ;
```

Select tracks with $\min(\chi^2)_{IP} > 25$

- Very efficient operation if done **BEFORE** looping, the combinatoric is reduced significantly (and huge gain in CPU!)

Vertices are selected in a similar way

```
const LHCb::RecVertex::ConstVector& pvs
= desktop() ->primaryVertices() ;
```

The function objects itself

```
Fun mipc2 = MIPCHI2( geo() , pvs ) ;
Range pions = select( "pi" ,
    "pi+" = ABSID && mips > 25) ;
```

Select pions not from primary verstices

- Nothing special: Range behaves like STL-container

```

Range pions = select( ... ) ;
for( Range::iterator ipi = pions.begin() ;
    pions.end() != ipi ; ++ipi )
{
    const LHCb::Particle* p = *ipi ;
    info() << " pion momentum:"
        << P( p ) / Gaudi::Units::GeV << endreq
};
    
```

- Select stable particles according to simple criteria
ABSID, Q, PIDK, PIDmu, P, PT,...
- Sub-select from selected containers using refined criteria from *.opts file
- Count them

Hints:

```
select( ... ) , cutValue( ... )
```

(Almost) solution:

```
.../solutions/GetData/*
```

- Select stable particles according to some simple criteria
- Make simple loop over Range of particles, fill n-tuple using simple functions

ABSID, Q, PIDK, PIDmu, P, PT,...

Hints:

- More configurations for N-tuples is required in *.py
- `nTuple(...) , column(name , value)`

Solutions:

```
../solutions/SimpleLoop
../solutions/SimpleLoop2
```

- Loop over the selected particle collections/tags:

```

Range mypi = select ( "myPi+", ... ) ;
Range myK   = select ( "myK-", ... ) ;
for ( Loop D0 = loop ( "myK- myPi+" ,
    "D0" ) ; D0 ; ++D0 )
{
    plot ( M ( D0 ) , "K-pi+ mass" , 1500 , 2000 ) ;
    if ( VHI2 ( D0 ) > 100 ) { continue ; }
    plot ( M ( D0 ) , "K-pi+ mass" , 1500 , 2000 ) ;
}

```


Access to daughters:

```
using namespace LoKi::Child
for ( Loop D0 = loop ( "K- pi+" , "D0" ) ; D0 ; ++D0 )
{
    const LHCb::Particle* kaon = D0 (1) ;
    const LHCb::Particle* pion = D0 (2) ;
    const LHCb::Particle* k1   = child ( D0 , 1 ) ;
    const LHCb::Particle* p1   = child ( D0 , 2 ) ;
}
```

0 is "self"

```
const LHCb::Particle* B      = ... ;
const LHCb::Particle* psi   = child ( B      , 1 ) ;
const LHCb::Particle* mu    = child ( psi    , 1 ) ;
const LHCb::Particle* mu1   = child ( B      , 1 , 1 ) ;
const LHCb::Particle* mu2   = child ( B      , 1 , 2 ) ;
```



- Different creation strategies: [optional]
- In the loop declaration:

```
Loop D0 = loop( "myK- myPi+" , "D0" , CREATOR )
```

- nothing - default creation
- pointer to IParticleCombiner tool
- nickname or typename of IParticleCombiner tool
 - "", "OffLine" : OfflineVertexFitter
 - "Trigger" : TrgVertexFitter
 - "Kalman", "Blind", "LoKi" : LoKi::VertexFitter
 - ? : MomentumCombiner

- In the loop body:

```
for ( Loop D0 = ... ; D0 ; ++D0 )
{
    // optional: Re-create:
    StatusCode sc1 = D0->make( CREATOR )
}
```

- Related to the creation strategies: [optional]
- In the loop body:

```
for ( Loop D0 = ... ; D0 ; ++D0 )
{
  // optional: Re-Fit
  StatusCode sc2 = D0->reFit( REFIT ) ;
}
```

- nothing - default refitter
- pointer to IParticleReFitter tool
- nickname or typename of IParticleReFitter tool
 - `""`, "OffLine" : OfflineVertexFitter
 - "Kalman", "Blind" : LoKi::VertexFitter

```

Cut cut = ... ;
for ( Loop D0 = ... ; D0 ; ++D0 )
{
  if ( !cut( D0 ) ) { continue ;}
  D0->save( "myD0" ) ;
}

```

TAG

- **Extract saved particles:**

```

Range d0 = selected( "myD0" )
info() << " D0 saved: "
      << d0.size() << endreq;

```



Excercise 3

- Select charged kaons
- Sub-select positive and negative
- Make loop over all K^+K^- combination, plot invariant mass under some simple criteria, fill simple N-Tuple
- Save "good" ϕ -candidates
- Count them

Hints:

- Default configurations of creators and refitters are OK
- ϕ name is `phi (1020)`

Solutions:

```
../solutions/LoKiLoop
```

- Shortcut for *"loop + cuts + save + selected"*

Range phi =

```
pattern ( "phi" , "K+ K-" , "phi(1020)" ,
           ADMASS("phi(1020)") < 10 * MeV ,
           VCHI2 < 25 ) ;
```

- Compact
- Efficient

Get something "working" (1)

//Select muons (μ^+ and μ^-) according to $B_s \rightarrow J/\psi$ selection cuts

```
Range mu = select( "mu" , /* unique tag */
                  "mu+" == ABSID && /*  $\mu^+$  and  $\mu^-$  */
                  PIDmu > -8 && /*  $\Delta_{LL}(\mu-\pi) > -8$  */
                  mipc2 > 25 && /*  $\chi^2_{IP} > 25$  */
                  PT > 300 * MeV ) ; /*  $p_T > 300$  MeV/c */
```

//Select $J/\psi \rightarrow \mu^+\mu^-$

```
Cut dm = ADMASS("J/psi(1S)") < 50 * MeV ; //  $\Delta M < 50$  MeV/c2
```

```
for( Loop Jpsi = loop( "mu mu", "J/psi(1S)" );
```

```
      Jpsi ; ++Jpsi )
```

$\Sigma q = 0$ and $\chi^2 < 100$

```
{
```

```
  if ( 0 != SUMQ(Jpsi) ) { continue ; } /*  $\mu^+$  &  $\mu^-$  */
```

```
  if ( VCHI2(Jpsi) > 100 ) { continue ; } /*  $\chi^2_{vx} < 100$  */
```

```
  if ( dm( Jpsi ) ) { Jpsi->save("psi") ; } /*  $\Delta M < 50$  MeV/c2 */
```

```
};
```

//Select kaons (K^+ and K^-) according to $B_s \rightarrow J/\psi\phi$ selection cuts

```
Range k = select( "K" , /* unique tag */
                 "K+" == ABSID && /*  $K^+$  and  $K^-$  */
                 PIDK > -2 && /*  $\Delta_{LL}(K-\pi) > -2$  */
                 mipc2 > 4 && /*  $\chi^2_{IP} > 4$  */
                 PT > 500 * MeV ) ; /*  $p_T > 500$  MeV/c */
```

//Select $\phi \rightarrow K^+K^-$

```
Cut dm = ADMASS("phi(1020)") < 20 * MeV ; //  $\Delta M < 20$  MeV/c2
for( Loop phi = loop( "K K", "phi(1020)" ); phi ; ++phi )
{
  if ( 0 != SUMQ(phi) ) { continue ; } /*  $K^+$  &  $K^-$  */
  if ( VCHI2(phi) > 100 ) { continue ; } /*  $\chi^2_{vx} < 100$  */
  if ( dm( phi ) ) { phi->save("phi") ; } /*  $\Delta M < 20$  MeV/c2 */
};
```


Get something "working" (III)

Select Bs according to $B_s \rightarrow J/\psi \phi$ selection cuts

```
Cut dm = ADMASS("B_s0") < 50 * MeV; /*  $\Delta M < 50 \text{ MeV}/c^2$  */
```

// Loop over selected J/ψ and φ

```
for( Loop Bs = loop( "psi phi", "B_s0" ); Bs; ++Bs )
{
  if ( !dm( Bs ) ) { continue ; } /*  $\Delta M < 50 \text{ MeV}/c^2$  */
  if ( VCHI2(Bs) > 100 ) { continue ; } /*  $\chi^2_{\text{vx}} < 100$  */
  if ( mips( Bs ) > 25 ) { continue ; } /*  $\chi^2_{\text{IP}} < 25$  */
  Bs->save("Bs");
};
```

// Retrieve all saved "Bs"

```
Range Bs = selected("Bs") ;
if( !Bs.empty() ) { setFilterPassed(true); }
```

```

VRange primaries = vselect( "PVs" ,
    Vertex::Primary == VTYPE ) ; /* all primary vertices */
Fun mipc2 = MIPCHI2( geo() , primaries ) ; /* min( $\chi^2_{IP}$ ) */
// muons:
Range mu = select( "mu" , /* unique tag */
    "mu+" == ABSID && /*  $\mu^+$  and  $\mu^-$  */
    PIDmu > -8 && /*  $\Delta_{LL}(\mu-\pi) > -8$  */
    mipc2 > 25 && /*  $\chi^2_{IP} > 25$  */
    PT > 300 * MeV ) ; /*  $p_T > 300$  MeV/c */
// kaons:
Range k = select( "K" , /* unique tag */
    "K+" == ABSID && /*  $K^+$  and  $K^-$  */
    PIDK > -2 && /*  $\Delta_{LL}(K-\pi) > -8$  */
    mipc2 > 4 && /*  $\chi^2_{IP} > 4$  */
    PT > 500 * MeV ) ; /*  $p_T > 500$  MeV/c */

```

// Cuts:

```

Cut dmPsi = ADMASS("J/psi(1S)") < 50*MeV; /* ΔM<50 MeV/c² */
Cut dmPhi = ADMASS("phi(1020)") < 20*MeV; /* ΔM<20 MeV/c² */
Cut dmBs   = ADMASS("B_s0")           < 50*MeV; /* ΔM<50 MeV/c² */
Cut q      = 0 == SUMQ                ;           /* Σq = 0 */
VCut chi2  = VCHI2 < 100 ;                 /* χ²_vx < 50 MeV/c² */

```

// Loops:

```

pattern("psi", "mu mu", "J/psi(1S)", dmPsi && q , chi2 );
pattern("phi", "K K", "phi(1020)", dmPhi && q , chi2 );
Range Bs =
  pattern("Bs", "psi phi", "B_s0",
    dmBs && mipc2 < 5 , chi2 );
if( !Bs.empty() ) { setFilterPassed(true); }

```

1+1 page !!!



Excercise 4

- "Reconstruct" J/ψ candidates
- "Reconstruct" ϕ -candidates
- Fill simple N-Tuple(s)
- Save "good" B_s -candidates
- Count them

Hints:

- Default configurations of creators and refitters are OK
- ψ name is `J/psi(1S)`

Solutions:

`../solutions/PsiPhi`

- LoKi uses own concept of MC-truth matching, described in details in LUG
 - "Loose" matching: *none* relations can be lost 😊
 - Some "extra" relations could be a bit confusing 😞
 - Technically based on **Relation Tables** from **Kernel/Relations** package
 - Requires:

```
IRelation<LHCb::ProtoParticle, LHCb::MCParticle, double>
IRelation<LHCb::Particle, LHCb::MCParticle>
IRelation<LHCb::Particle, LHCb::MCParticle, double>
IRelation<LHCb::Track, LHCb::MCParticle, double>
```
- No way for transitions to Linkers
- Natural coupling with **MCDecayFinder** tool and **MCParticle** selections
- Few helper adapter functions

```

MCFinder mc = mcFinder("some name") ;
MCRRange mcPsi = mc-> findDecay(
    "B_s0 -> ^J/psi(1S) phi(1020) ");
MCMatch match = mcTruth("some name") ;
Cut truePsi = MCTRUTH( match , mcPsi ) ;
For ( Loop Jpsi = loop("mu mu", ... ) ;
    Jpsi ; ++Jpsi)
{
    if( !truePsi( Jpsi) ) { continue ; }
}

```

Evaluates to true, if both muons come from true MC J/psi from this decay chain



MC truth Match

```
Cut truePsi = MCTRUTH( match , mcPsi ) ;  
Cut truePhi = MCTRUTH( match , mcPhi ) ;  
Cut trueBs  = MCTRUTH( match , mcBs  ) ;  
Cut trueMu  = MCTRUTH( match , mcMu  ) ;  
Cut trueK   = MCTRUTH( match , mcK   ) ;  
for( Loop Bs = loop("psi phi", ... ) ; Bs ; ++Bs)  
{  
tuple -> column("mcbs" , trueBs  (Bs  ) ) ;  
tuple -> column("mcpsi", truePsi  (Bs (1)) ) ;  
tuple -> column("mcphi", truePhi  (Bs (2)) ) ;  
tuple -> ...  
}
```

Prints (MC) decay chains in different formats

- **Templated**
 - applicable to **Particles**, **MCParticles**, **lists**, **trees**, ...
 - `std::ostream`, `MsgStream`, `'\n'`, `endreq`, ...
 - **(MC) Cut**, ...
- Different "formats" are supported
 - Default setting is "reasonable"
- "Intuitive" and recursive

```
DecayChain print ;
```

```
dc.print ( WHAT      , /* what to print */
```

```
    STREAM , "\n" , /* stream and terminator */
```

```
    ACCEPT , /* predicate "to be print" */
```

```
    MARK   ) ; /* predicate "to be colorized" */
```

```
// dc.print( Bs , info() , endreq , ALL , MCTRUTH( mc , mcBs ) ) ;
```




Exercise 5

- "Reconstruct" J/ψ candidates
- Fill simple N-Tuple(s) with MC-flags for muons and for J/ψ candidates

Hints:

- The actual base is `LoKi::AlgoMC`
`LOKI_MCALGORITHM(...) ;`
- Default configurations of creators and refitters are OK
- ψ name is `J/psi(1S)`
- To be efficient:
`MyAlg.PP2MCs = {"Relations/Rec/ProtoP/charged"} ;`

Solutions:

`../solutions/PsiMC`



Exercise 6 (Homework)

- “almost realistic analysis algorithms”
- “Reconstruct” full $B_s \rightarrow J/\psi \phi$ chain
- Fill simple N-Tuple(s) with all MC-flags

Hints:

- Default configurations of creators and refitters are OK
- ψ name is `J/psi(1S)`
- B_s name is `B_s0`
- To be efficient:

`MyAlg.PP2MCs = {"Relations/Rec/ProtoP/charged"} ;`

Solutions:

`../solutions/Bs2PsiPhi`

- LoKi is able to build *jets* (using popular KtJet algorithm)
- LoKi is able to create Particles from generator information: useful to check different decay models with the same code as analysis
- LoKi supports many "links" inbetween
 - RC ↔ MC ↔ HepMC
- LoKi supports MC-truth access for reconstructed primary vertices
- And many-many more